WE PLAY?



LEVELS EXPLANATION AND DEFINITION

<u>Level 1 - 2</u>

- You just get started to play Padel. Your biggest challenge is to return the ball once or twice
- You know the basic positions, although it costs to be positioned in the right place on the right moment
- You can rally with a slow ball that doesn't touch the walls

Level 2 - 3

- You begin to have control of your position on the court, the basic strokes and start giving some speed to the ball. Also, explore space and climb up the net to get the point. You can guess where the ball will go
- You understand the game and you are able to know where the ball will bounce off the wall. You know what you would like to do in every moment but you still have problems controlling the fast and tensioned balls
- Used to use the walls as a defensive resource

Level 3 - 4

- The game gets serious. You control the speed of your balls, going from medium to high, and you're a crack with the forehand. You anticipate, define points from the net and looking for the weak spot of the opponent
- Used to use the walls as an offensive resource also

<u>Level 4 - 5</u>

- This level requires a really good anticipation and strategy in the game, and you know how to do it perfectly
- You adapt to the opponent's game, you find his weakness and go for it. In the speed control bumps, you have good depth and power

WE PLAY?



RULES AND REGULATIONS (FOR THE WHATSAPP LEVEL'S GROUPS)

- 1. RESPECT. Derogatory attitudes will lead to expulsion from the group.
- 2. PRIVACY. It is not allowed to send photos, videos or audio notes of a personal nature that are not related to the objective of the group.
- 3. FOCUS. Spam/advertising is not allowed.
- 4. FREEDOM. Avoid discussions avoid political or religious issues.
- 5. STRAIGHT TO THE POINT. Avoid long messages that can complicate the confirmation of matches.
- 6. PROTOCOL. The way to confirm attendance at a match is as follows: **Match day/month/year:**

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- 7. PADEL ONLY. Avoid comments that have nothing to do with the purpose for which the group was created.
- 8. TIMING. Respect the rest schedules of the group members. Avoid sending messages at times that may annoy other members.
- 9. NOTIFICATION. If a user intends to create a match outside the established schedule, they must notify the club.
- 10. COMMITMENT Failure to comply with one or more rules described here may lead to the immediate expulsion of the person involved.
- 11. SPECIFICITY. The matches can only be published by Padel Qatar.
- 12. 48H. Matches will be published 48 hours in advance and players must confirm/cancel attendance at the match at least 6 hours in advance.